

Basset Hound Club of Victoria Inc. 64th Championship Show



To be held on Saturday 31st October , 2026

Venue: KCC Park, Westernport Highway, Skye.

Judge: Mr William Alexander (Canada)



This show is to be held under the Rules and Regulations of the V.C.A., a copy of which may be inspected at the office of the secretary on the day. No exhibitor over the age of 18 years, who is a resident of Victoria can exhibit, handle or officiate in the judging ring, unless he or she is a financial member of the V.C.A.

**ALL Entries may be made via Show Manager Entries
OR by postal entries accompanied by fees to**



Show Secretary
PO Box 27, Romsey Vic 3434
email: yarramba12@hotmail.com - 042250 3354

Paper Entries close on Friday 16th October 2026

Online Entries Close Friday 16th October 2026

Judging : Commences at 10.00am with Veteran Sweepstakes with Breed Classes to follow , Property Classes after Challenge Dog and Challenge Bitch .

Entry Fees:

Member's - 1st entry **\$25.00** (includes catalogue), subsequent entries **\$20.00**

Non-member's - 1st entry **\$50.00** (includes catalogue) and subsequent entries **\$35.00**

Exhibit numbers to be collected on the day. BHCV Membership fees can be paid with online entries, Single \$25.00, Dual \$35.00 Membership form must be completed and posted to the show secretary.

Classes:

1 2 3 4 5 10 11 18

1A 2A 3A 4A 5A 10A 11A 18A

Veteran Sweepstakes (7 years and older) combined Dog and Bitches - \$12.00 per entry.

Property Classes: Entry - **FREE** - (Must be entered with breed classes, **no entries taken on the day**)

Best Headed; Best Gaited; Best Fronted; (Separate classes for dogs & bitches)

***To compete in property classes a dog or bitch must be entered in at least one ordinary class.
Challenge dog and Challenge bitch winners are ineligible to compete in Property classes.***

Cash and Sash for all In-Show Awards

Property Classes – Sash

Veteran Sweepstakes – Sash & Cash

Extreme Weather: Dogs Victoria Extreme Weather Regulations apply. (regulation 7.6.8)